



Nina (misnina)
nina@misnina.com

Fullstack Developer & Illustrator

S U M M A R Y

Uniting technology and artistic design, works towards building new skills bridged above a solid foundation of individual practice. Working professionally since the pandemic on sharpening programming knowledge previously gathered to create useful websites and applications, while being visually appealing too. In design and illustration, strives to create fluid and readable work in the style desired, but with a preference for a soft charm. Strives to hit all key concepts needed on every individual case, no matter how small the project, while working together with client and team members.

H I S T O R Y

Founding Fullstack Developer & Artist

The Repair App

October 2024 – Present

Worked with team to build initial site, doing front end work in Ruby on Rails and Javascript, as well as back end work with PostgreSQL. Created initial concepts for site design, then pixel assets, and eventually making all of the marketing illustrations and animations.

Pixel Art · Ruby on Rails · JavaScript · PostgreSQL · CSS · HTML · UX/UI Design · Git

Junior Frontend Developer

LEATHER SPA

April 2025 – October 2025

Assisted lead developer on website management of Leather Spa website, using Ruby on Rails, also maintaining the backend, using PostgreSQL. Updated pages with SCSS and HTML.

Ruby on Rails · PostgreSQL · SCSS · HTML · Git

Illustrator

misnina.com

July 2014 – Present

Communicating with clients on a case by case basis to deliver personal illustrations, game assets, marketing material, and various other use cases as an illustrator. Participates in community focused projects for public food, and shares knowledge with fledgling Pixel Artists.

Illustration · Pixel Art · Digital Illustration · Communication · Project Management · Clip Studio Paint

E D U C A T I O N

Savannah College of Art & Design

Bachelor of Fine Arts, Minor in Illustration

2010 -2014

Kenzie Academy

Frontend Web Development

2020 – 2021